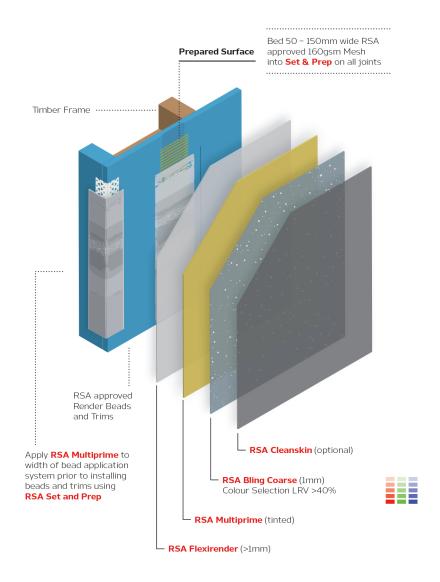


# BLUE BOARD SHEETING (FIBRE CEMENT)

# **BLING SYSTEM SPECIFICATION**

**Superior Exteriors** 



TECHNICAL AND AESTHETIC RATING - WITH RSA CLEANSKIN									
FLEXIBILITY (crack resistance)	AESTHETICS (render straightness)	WATER TIGHTNESS	CARE AND MAINTENANCE	EFFICIENCY					
Excellent	Good	Excellent	Excellent	Very Good					
TECHNICAL AND AESTHETIC RATING - WITHOUT RSA CLEANSKIN									
FLEXIBILITY (crack resistance)	AESTHETICS (render straightness)	WATER TIGHTNESS	CARE AND MAINTENANCE	EFFICIENCY					
Very Good	Good	Very Good	Good	Very Good					



# **BLUE BOARD SHEETING (FIBRE CEMENT)**

# BLING SYSTEM SPECIFICATION

Always read the relevant Technical Data Sheets (TDS) and Application Guidelines prior to the use of any RSA product.

## **CONSIDER THE LRV**

When choosing a protective coating for application over any fibre cement substrate, the colour section must achieve a Light Reflectance Value (LRV) of greater than or equal to 40%.

RSA is not liable for product or substrate failure where the LRV of the tinted texture protective coating is under 40%.

## **INDEMNITY**

Products must be applied in accordance with RSA Specifications and Technical Data Sheets by a skilled and experienced applicator.

RSA reserve the right to alter these specifications without further notice.

DFT denotes Dry Film Thickness.

# **IMPORTANT**

All substrate expansion, control and movement joints must be continued through the render system.

For any surfaces that may collect moisture, consideration to a waterproofing system or flashing system should be incorporated.

Due consideration must be given to weather forecasts and inherent climatic conditions to ensure appropriate curing (free from moisture ingress threats), of the product.

# SUBSTRATE CHECK

Ensure the substrate has been installed in accordance with the manufacturers instructions and in accordance with correct building practices, paying particular attention to the positioning of control joints. The success and integrity of the coating system is dependant on the quality and installation of the substrate. RSA recommends a Wood Moisture Equivalent (WME) of less than 15% before commencing the render application process.

## **PREPARATION**

Ensure all surfaces to be coated are sound, clean, dry and free from dirt, dust, loose material and / or contaminants. Brush the surface with a stiff broom prior to the application of any product.

### **CORNER BEADS AND TRIMS**

RSA Set & Prep must be used to install high quality, RSA Approved, UV resistant PVC corner beads and trims. For detailed installation information refer to the Set & Prep Application Guidelines.

STEP	PRODUCT	METHOD	BUILD	COVERAGE	RECOAT				
FLEXIBLE RENDER COAT									
Step 1	RSA Set & Prep	Bed 50 - 150mm wide RSA approved 160gsm mesh into Set & Prep joints	1 - 4mm	1x 20kg bag / 40cm	Set & Prep may be overcoated once firm to touch				
Step 2	RSA Multiprime	Brush and Roller		80 - 120m²	2 hours				
Step 3	RSA Flexirender	Steel Trowel Plastic Float	1mm	9 - 11m² / 15L	24 hours				
PRIMER COAT									
Step 4	RSA Multiprime (tinted)	Brush and Roller		80 - 120m²	2 hours				
TEXTURE COAT									
Step 5	RSA Bling Coarse (tinted)	Steel Trowel Plastic Float	1mm	9 - 11m² / 15L	24 hours				
PROTECTIVE COATING (optional) Ensure curing time of 1 day per 1mm of render thickness is acheived prior to protective coating application									
Step 6	RSA Cleanskin (1 - 2 coats)	Brush and Roller	22 microns DFT	220m² / 15L	2 hours				

## WARRANTY

Render Systems Australia (RSA) offers a 7 Year Product Warranty provided:

- All substrates are installed in accordance with manufacturers specifications, Australian Standards and Good Trade Practices.
- All products and processes as detailed above are applied by an RSA preferred contractor and in accordance with RSA Technical Data Sheets, Specifications, Application Guidelines and Good Trade Practices.
- Guidelines Only always refer to RSA Technical Data Sheets and Application Guidelines.

RSA strongly recommend viewing a physical product sample prior to selection of finish and colour.

